

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Light 1 level overcalls
Sound 2 level overcalls
Responses:
Cue-bid = 1 round force
INT OVERCALL (2nd/4th Live; Responses; Reopening)
INT = 15-18 HCP with stopper (1-3 seat)
INT = 11-14 with stopper (4 th seat)
Responses:
2♣ = Stayman
2 level transfers
JUMP OVERCALLS (Style; Responses; Unusual NT)
Intermediate – 7-8 playing tricks with good suit
Unusual NT - 2 lower unbid suits
Reopen: -
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct cube-bid = Michaels
VS. NT (vs. Strong/Weak; Reopening;PH)
Natural
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Takeout doubles vs pre-empts
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Bid of artificial suit bid is natural
OVER OPPONENTS' TAKEOUT DOUBLE
Natural
Redouble suggests ability to double opponents suit contract

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th best; Low generally suggest interest in suit	Low suggests odd (count)	
NT	4 th best	Low suggests holding Honor	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Look see, maybe		
King	Suggests lead from AKx... or KQ	Suggests lead from AK..... or KQ	
Queen	Top of sequence	Top of sequence	
Jack	Top of sequence, top of interior sequence, or short	Top of sequence or top of interior sequence	
10	Top of sequence or top of interior sequence, or short	Top of sequence or top of interior sequence	
9	Denies the 10; maybe doubleton, or 4 small	Denies the 10; maybe doubleton or 4 small	
Hi-X	Top of nothing or doubleton	Top of nothing or doubleton	
Lo-X	Generally shows an honour.	Generally shows an honour.	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count	Attitude	Attitude
Suit 2	Attitude	Count	Suit preference
3	Suit preference	Suit preference	Count
1	Attitude	Attitude	Attitude
NT 2	Count	Count	Suit preference
3	Suit preference	Suit preference	Count
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
S			
Standard – 12+ HCP with support for at least 2 unbid suits			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
All doubles except takeout and balancing doubles are penalty oriented			

W B F CONVENTION CARD
CATEGORY
NCBO:
PLAYERS: Curtis Legall, Bobby Persad, & Sham Mohammed
EVENT (Small Federation Online Open Teams 2024)
Opening SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Standard – 1C= 2+; 1D= 4+; 5 card majors, (All 11-21 HCP); 15-17 NT. 2C= Art 22+ or less than 4 losers; 2NT = 20-21.
2♦/2♥/2♠ = weak, 6-10 HCP,
6 card suit generally with 2 of 4 top honours.
3 Suit = pre-emptive, suggests good 7 card suit.
3NT = gambling!
All higher bids=to play!
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rarely

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		Better minor, 11-21 HCP	Single raise = 5-9; Double raise = limit 1NT = 5-9 2NT = Invitational (11-12) New suit = 1RF Jump shift = GF	Opener's rebid of 1NT, or rebid of 2NT after 1♣ - 2♦ = 11-14 HCP, balanced Opener's jump rebid of 2NT = 16-19 HCP, balanced Opener's Reverse = 16+ HCP	Generally long suit, not suitable for preempt
1♦		4					
1♥		5		5+ suit, 11-21 HCP	Single raise = 5-9 Double raise = limit 1NT = 5-9 2NT = Invitational (11-12) New suit = 1 RF Jump shift = GF	Opener's rebid of 1NT = 11-14, or rebid of 2NT = 15-17 HCP. Opener's jump rebid of 2NT = 18-19 HCP, balanced Opener's Reverse = 16+ HCP	
1♠		5					
INT				15-17 HCP, (semi) Balanced	Stayman, 4 way transfers, 2NT invite		
2♣	X	0		Strong - 22+ HCP, usually GF	2♦ = negative (0-7) 2♥/2♠/3♣/3♦ = 5+ suit, 8+ HCP 2NT = 8+ HCP, no 5 card suit.	Opener's rebid of 2NT = 22-24 HCP Opener's rebid of 3NT = 25-27 HCP Stayman and major suit transfers are on	
2♦		6		Weak 2	2♥ - 2♠ - constructive 2NT = Game invitational +, asks partner to describe	Opener passes, rebids suit, or raises pd suit Opener bids control, or rebids suit.	
2♥		6		Good suit, 6-7 playing tricks, 1 RF	2NT = Game invitational +, asks partner to describe Any 3 level bid is GF	Opener passes, rebids suit, or raises pd suit Opener supports or rebid suit.	
2♠		6		Good suit, 6-7 playing tricks, 1 RF	2NT is negative Any other bid is GF		
2NT				21-22 HCP	3♣ = stayman 3♦/♥ = transfer 3♠ = natural and forcing 4♣/4♦ = invitational		
3♣		7		Pre-emptive	Raise only non-forcing bid		
3♦		7					
3♥		7					
3♠		7					
3NT				Gambling			
4♣		8		Natural, good playing strength, suggests limited defensive values			
4♦		8					
4♥		8					
4♠		8					
4NT		Minors					
5♣		6+				HIGH LEVEL BIDDING	
5♦		6+					
5♥		8+					
5♠		8+					